

AGES  
8 to  
Adult



Welcome to **Cranium Dice**, the fast-paced game where you find pictures, perform stunts, add numbers, and give funny answers — all before time runs out!

## OBJECT OF THE GAME

Collect the most cards by successfully completing activities.

# GET READY

1. Shuffle the card deck, then set out 18 cards face down in a pile in the middle of the table. This is the play pile. Set aside the rest of the cards.
2. Turn over the top three cards in the play pile.
3. Divide into teams of two (or play solo if you have fewer than four players).
4. The team with the player whose birthday is coming up next goes first.



If you have questions or comments about Cranium Dice, please e-mail: [consumer\\_affairs@hasbro.com](mailto:consumer_affairs@hasbro.com). You can also write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Or call 888-836-7025 (toll-free for U.S. and Canadian residents).

The CRANIUM name and logo, as well as all other distinctive names and elements of the game and its components are trademarks of Cranium, Inc. © 2009 Cranium, Inc., Seattle, WA. All Rights Reserved. ™ and © denote U.S. trademarks.

The HASBRO name and logo are trademarks of Hasbro, Inc. Used with permission. © 2009 Hasbro. All Rights Reserved.

MADE IN CHINA



04/09 16716000 00

## ACTIVITIES



### PIC 'N' ROLL

Find all three images shown on the card.



### STUNT DOUBLE®

Perform the action on the card using the dice and extra cards.



### TALLYHO

Add the numbers on the dice to equal the number on the card.



### LETTER MASH-UP

Use the letters on the dice to spell a word that completes the sentence on the card. The sentence must work grammatically, but can be as goofy as you like.



Cranium®

Outrageous Fun for Everyone!™

Ages: Adults and Teens

For everything Cranium, visit:  
[cranium.com](http://cranium.com)

## ON YOUR TURN

1. Roll all the dice, then start the timer. (There are a lot of dice, so you may want to team up to roll them!)
2. Pick out dice from your roll to complete the activities on the three cards. You can work together or divide and conquer! You may set aside dice as you go and reroll the rest. Keep rolling until you find all the dice you need.
3. After you've successfully completed an activity, set aside the dice you used and the card. Complete the other activities using only the remaining dice. Try to collect all three cards on your turn.
4. When your time is up, keep the cards you completed.
5. Cards that were not successfully completed stay in play. Draw from the play pile until three cards are turned over.
6. Now it's the next team's turn.

Continue play until all 18 cards are won.

## HOW TO WIN

At the end of the game, count your cards — the team with the most cards wins! (If the result is a tie, play a tiebreaker round — or let both teams win!)